

# Digital Humanities Showcase

**SOUND**  
**SPATIAL ANALYSIS**  
**ARCHIVES**  
**DIGITAL LANGUAGE**  
**GAMIFICATION**

**Opening remarks:**

**KEVIN BELFIELD** Dean, CSLA

**Presenters:**

<b>ARCHIVES</b>	<b>ELIZABETH PETRICK &amp; ALISON LEFKOVITZ</b> ANNOTATED PATENT HISTORY DIGITAL ARCHIVE	<b>History   CSLA</b>
	<b>MAYA GERVITS &amp; DANIELLE REAY</b> DIGITAL ARCHIVE OF NEWARK ARCHITECTURE	<b>Littman Library</b>
	<b>DANIELLE REAY</b> IMAGE MATCHING (BOOKPLATES)	<b>Drew University</b>
	<b>ROSANNA DENT</b> INDIGENOUS AFTERLIVES OF SCIENTIFIC ARCHIVES	<b>History   CSLA</b>
<b>SOUND</b>	<b>AMY HOOVER</b> SOUND GENERATION	<b>Informatics   YWCC</b>
	<b>DAVID ROTHENBERG</b> BIG DATA AND THE ANALYSIS OF NATURAL SOUNDS AND SOUNDSCAPES	<b>Humanities   CSLA</b>
<b>SPATIAL ANALYSIS</b>	<b>GABRIELLE ESPERDY</b> AN URBAN GRAMMAR FOR ED RUSCHA STREETS OF LOS ANGELES	<b>Architecture   CoAD</b>
	<b>XINYUE YE</b> SPATIAL AND NETWORK STUDY OF GENOCIDE	<b>Informatics   YWCC</b>
	<b>LOUIS HAMILTON, ROME RESEARCH GROUP</b> SPATIAL ANALYSES OF STREET DEVOTION IN ROME	<b>ADHC / History</b>
	<b>AUGUSTUS WENDELL &amp; MAYA GERVITS</b> USING VR TO RECREATE A LOST MONUMENT	<b>CoAD &amp; Littman Library</b>
	<b>BURÇAK ÖZLÜDİL &amp; AUGUSTUS WENDELL</b> TEMPOROSPATIAL ANALYSIS OF INSANE ASYLUMS & AGENT-BASED MODELING IN HISTORICAL RESEARCH	<b>ADHC / CoAD</b>
<b>GAMIFICATION</b>	<b>LEAH GREIS</b> GAMIFICATION IN THE MUSEUM SECTOR: MASONIC MISSION!	<b>Littman Library</b>
<b>DIGITAL LANGUAGE</b>	<b>ANDREW KLOBUCAR</b> THE WORKBENCH: A COLLABORATIVE, DIGITAL WRITING TOOL	<b>Humanities   CSLA</b>

**Wednesday, March 6, 2019 2:30-4:30PM**

**Location: Ballroom A (NJIT Campus Center 2nd fl)**  
**Albert Dorman Honors College Colloquium**